

Logitech

Extreme 3D Pro

By Thomas Jones - In Partnership with
Flightsimglobal.com

i7-2600K turboboost to 4.6ghz | Nvidia ASUS GTX580 1.5gb | 16gb 1600mhz RAM | 2x 1TB HDD | Windows 7 64 bit

Intro:

Every flight simmer knows, the right equipment makes all the difference. Whether that equipment is the computer itself, multiple monitors, or peripherals (meaning controllers). Most simmers would agree that a good joystick is the cheapest and simplest way to get started with flight simulator, compared to a yoke. The Logitech Extreme 3D Pro is one of the best joysticks for the price in the flight simulator world. It is relatively cheap, solidly built, and will last a very long time!

Installation:

The installation process of this joystick is incredibly simple and easy. With FSX, it is as simple as plug-and-play compatible, albeit getting the buttons set up in your favorite manner will take a few minutes. It connects to the computer via one USB cable. The setup in FSX is straight forward, just look for the task you want an assignment for, click assign, and hit the button on the stick. There is also a downloadable software from Logitech's website that can be used for assignments for other programs and calibration.

Function

This joystick is arguably one of the best and most popular joysticks available for FSX. I personally know many people who own one and have had it last years. My own personal Extreme 3D Pro has lasted at least six years since I've gotten it, and there has not been a single issue yet. The only thing I ever had to do was recalibrate it after switching PCs, which was simple enough. It is durable and fairly light weight for easy transport.

The base of the joystick includes six buttons that can be assigned to anything you would like. Each is numbered seven through twelve and are labeled as such in the configuration menus. Also included on the base is a slider that most commonly is used for throttle, although it can be bound to a different command. There is a socket screw that is easily accessible in the slider that can be tightened or loosened depending on your preference.

The body of the joystick has five buttons, a trigger, and an eight-way hat switch. It is worth noting that this stick is designed for right-handed people. If you happen to be left handed, then you will either have to fly with your right hand, try to use your left hand, or look for a different stick! The buttons and hat switch are easy to reach with the thumb while the trigger is positioned nicely for the pointer finger. Each of the buttons, the trigger, and hat, can all be reprogrammed if needed, but work out-of-the-box with some functions in FSX.

While flying, the stick responds quickly and accurately. The spring that returns the stick to neutral position is nicely balanced, making it

not too difficult to move the stick, and not too easy. The same goes for the twist-handle, which by default is bound to rudder control.

Overall:

If you have not been able to tell already, I really do enjoy this joystick! It is probably the best stick I've ever owned. I have not had any issues with it whatsoever in the six years I've owned it, and I know other people with very similar stories using the same stick. It can be found on most places online for around \$30 USD or in big-box technology stores. It may be an older model, but this is one stick that is more than worth the price.



